

# Da Ma

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## Education

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<b>McMaster University</b> <i>PhD, Electrical and Computer Engineering</i>	<i>Sept. 2024 – Present</i>
<b>University of Toronto</b> <i>BASc (with Honours), Computer Engineering</i>	<i>Sept. 2019 – May 2024</i>

## Experience

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<b>Teaching Assistant</b> <i>COMPENG 4SP4 - High-Performance Programming</i> <i>COMPENG 4TN4 - Image Processing</i> <i>McMaster University</i>	<i>Hamilton, ON CA</i> <i>Sept. 2025 – Dec. 2025</i> <i>Jan. 2025 – May 2025</i>
<b>Software Engineer</b> <i>Intel Corporation</i>	<i>San Jose, CA USA</i> <i>May 2022 – May 2023</i>

- Prepared course materials and led tutorial and laboratory sessions.
- Provided technical advising for student projects, offering guidance on implementation and debugging.
- Assessed and evaluated student performance on assignments, laboratory reports, projects, and exams.

- Optimized FPGA memory controller performance by fine-tuning parameters through experimental evaluation.
- Implemented embedded firmware algorithms to meet specification requirements, validated functionality through simulation frameworks and performed debugging based on test results using waveform inspection.
- Developed and maintained project tracking dashboards and technical documentation for the FPGA team, visualizing progress metrics and facilitating cross-team communication.
- Performed FPGA signal tracing and protocol analysis, documenting anomalies and providing actionable feedback for design improvements.

## Publications

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<b>Sparsified Preconditioned Conjugate Gradient Solver on GPUs</b> <i>SC '25, St. Louis, MO, USA (doi:10.1145/3712285.3759796 ↗)</i>	<i>Nov. 2025</i>
<u>Da Ma</u> , Khalid Ahmad, Kazem Cheshmi, Hari Sundar, Mary Hall	

## Projects

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<b>Transforming Loop-Carried Dependence for Parallelism in GPUs</b>	<i>In Preparation</i>
<u>Da Ma</u> <sup>*</sup> , Mahdi Salehi <sup>*</sup> , Amirmohammad Tavakkoli, Mary Hall, Kazem Cheshmi	
<b>Active-Set-based QP Solver for Quadrotor Model Predictive Control</b>	<i>In Preparation</i>
<u>Da Ma</u> , Kazem Cheshmi	
<b>Enumerate-and-Sparse-Coarsen for Matrix Multiplication in GPUs</b>	<i>Submitted</i>
<i>Under Review at PLDI '26</i>	
Hossein Albakri, <u>Da Ma</u> , Mahdi Salehi, Kazem Cheshmi	
<b>Software Memory Cache Replacement in Data Centre with LSTM</b>	<i>Apr. 2024</i>
<i>Bachelor Capstone, supervised by Prof. Mark C. Jeffrey</i>	
Rudy Jin <sup>*</sup> , <u>Da Ma</u> <sup>*</sup> , Haoran Yin <sup>*</sup> , Chengyi Zhou <sup>*</sup>	
<b>FSM-Augmented Stride Prefetcher with Adaptive Aggressiveness Control</b>	<i>Nov. 2023</i>
<i>Competitive Course Project on Prefetching (Awarded Bonus Marks)</i>	
<u>Da Ma</u> <sup>*</sup> , Haoran Yin <sup>*</sup>	

## Extended TAGE-Based Branch Predictor

Oct. 2023

*Competitive Course Project on Branch Prediction (Awarded Bonus Marks)*

Da Ma<sup>\*</sup>, Haoran Yin<sup>\*</sup>

## From FPGAs to High-End Reconfigurable and Adaptive Computing

June 2022

*External Research Project*

Da Ma

## Presentations

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### Sparsified Preconditioned Conjugate Gradient Solver on GPUs

Nov. 2025

*At the session of "Performance: Sparse Matrix and Tensor Computation" in SC '25*

### Progress Report on Sparsified Preconditioned Iterative Linear Solver

May 2025

*At 40th Southern Ontario Numerical Analysis Day*

## Skills

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### Programming & Scripting:

C/C++, Python, Rust, Bash, Verilog, ARM Assembly, SQL, HTML/CSS.

### High Performance Computing:

CUDA, CuPy, Triton, Numba.

### Compiler Frameworks:

LLVM, MLIR.

### Hardware Knowledge:

x86/ARM CPUs, NVIDIA GPUs, bare-metal ARM Cortex-M MCUs (Teensy 4.1, Crazyflie), FPGA (DE1-SoC).

### Modeling, Simulation, and Profiling Tools:

NVIDIA Nsight Compute, Quartus, ModelSim, MATLAB, Simulink, ROS, Gazebo, NVIDIA Isaac Sim.

### Mathematical Foundations:

Linear Algebra, Numerical Methods, Calculus, Engineering Mathematics.

## Technical Course History

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### High Performance Computing:

Graduate

- High Performance Programming
- Compiler Design for HPC

### Advanced Applied Mathematics:

- Matrix Computations for Signal Processing

### Computer Vision:

- 3D Image Processing

### Mathematics:

Undergraduate

- Calculus I-III
- Applied Linear Algebra
- Signals & Systems
- Advanced Engineering Mathematics

### Computer Science:

- Programming Fundamentals
- Programming Languages
- Algorithms & Data Structures
- Operating Systems
- Databases
- Computer Organization
- Computer Networks
- Computer Security
- Software Design

### Electrical & Hardware:

- Circuit Analysis
- Digital Systems
- Electromagnetics
- Electronics
- Robotics Modeling & Control

### Machine Learning:

- Applied Fundamentals of Machine Learning